

<b>Subject</b>	<b>Music</b>
<b>Unit/Topic</b>	Year 7 “Programme Music”

Key Vocabulary	Definition
<b>Pitch</b>	High and low notes
<b>Duration</b>	Long and short notes
<b>Tempo</b>	Speed (Fast/Slow)
<b>Timbre</b>	Quality of the sound (the instrument)
<b>Texture</b>	Layers of sound (Thick/Thin)
<b>Dynamics</b>	Loud, quiet and silence
<b>Structure</b>	Beginning, middle and end. E.g. Ternary form (ABA)
<b>Pedal</b>	Continuous note
<b>Drone</b>	Two continuous notes, very often C and G
<b>Ostinato</b>	A short repeated rhythm or melody
<b>Mickey Mousing</b>	When the music <b>mimics</b> exactly the action or story (musical sound effects)
<b>Word painting</b>	When the music <b>reflects</b> the mood, actions or meaning of a story